



**Northern Illinois  
University**

**pCT Image Quality Comparisons with CARP, DROP,  
and TVS**

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# Iterative solvers of large sets of linear equations are currently the starting point for PCT image reconstruction



- Equations of the form  $A(RSP) = WEPL$  are used to solve for the RSP vector where  $A =$  known matrix of order  $10^6 \times 10^8$
- CARP and DROP are the most common algorithms used for PCT image reconstruction and requires a known ( or guessed) relaxation parameter to obtain solutions.

# CARP



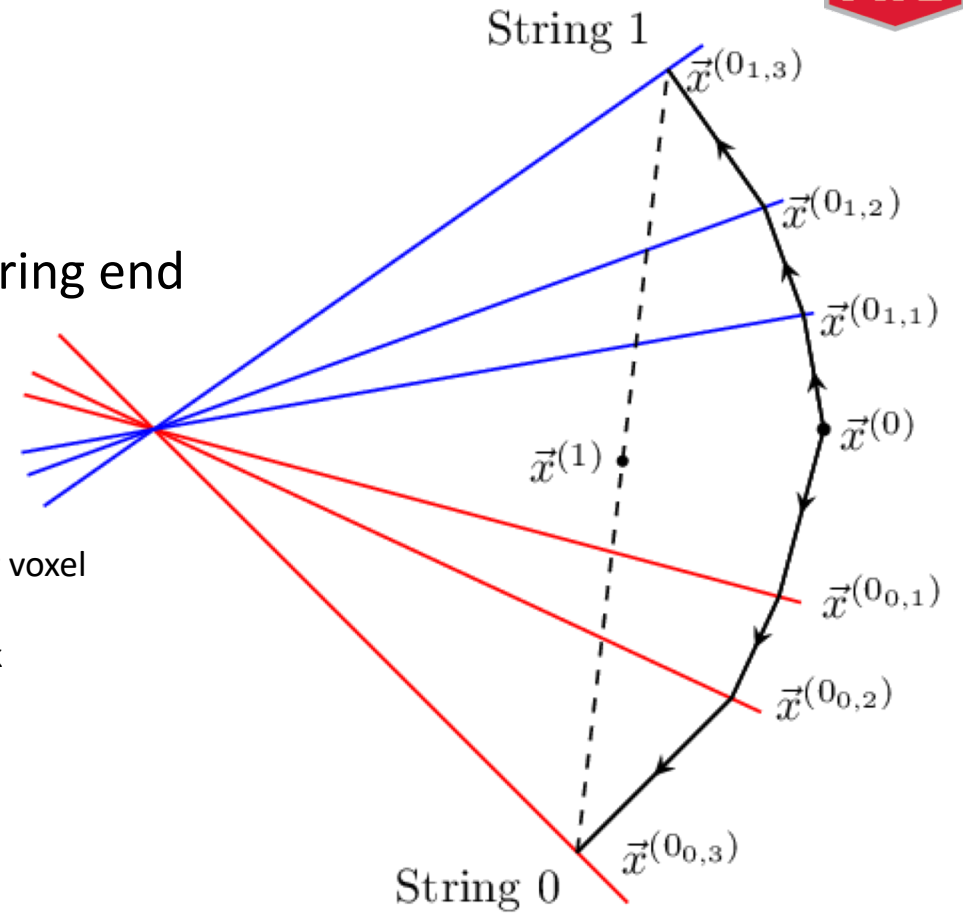
- CARP is a string averaging method
- Split the hyperplanes into subsets, called strings
- Projection sequentially on to each hyperplane in a string
- All strings can be done in parallel
- The subsequent iteration is the convex combination of the string end points.

$$\vec{x}^{(k_{s,p+1})} = \vec{x}^{(k_{s,p})} + \lambda \sum_i \frac{b_i - \langle \vec{a}_i, \vec{x}^{(k_{s,p})} \rangle}{\|\vec{a}_i\|} \vec{a}_i^T$$

$$\vec{x}^{(k+1)} = \vec{x}^{(k)} + \mathbf{C} \sum_{s=0}^{S-1} \vec{x}^{(k_{s,p})}$$

$$\mathbf{C} = \text{diag} \left( \frac{1}{c_j} \right)_{1 \leq j \leq n}$$

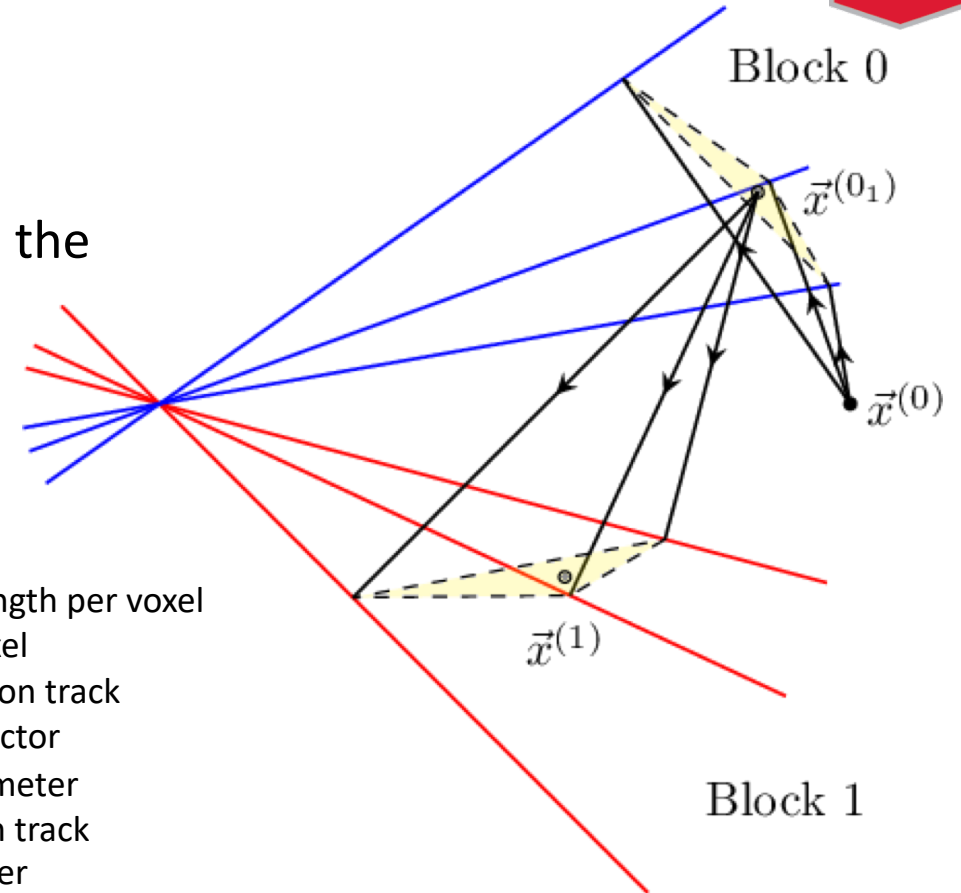
$a_i$  = proton path length per voxel  
 $\vec{x}$  = RSP in each voxel  
 $b_i$  = WEPL per proton track  
 $\mathbf{C}, c_j$  = weighting factor  
 $\lambda$  = relaxation parameter  
 $i$  = index for proton track  
 $k$  = iteration number  
 $s$  = string number  
 $p$  = projection number



# DROP



- DROP is a block iterative method
- Split the hyperplanes into subsets, called blocks
- Project simultaneously on to each hyperplane in a block
- Then use the convex combination of each projection point as the initial solution for the next block.
- The subsequent iteration is the solution of the final block



$$\vec{x}^{(k_{p+1})} = \vec{x}^{(k_p)} + \lambda \sum_{i=1}^{S_p} \frac{b_i - \langle \vec{a}_i, \vec{x}^{(k_p)} \rangle}{\|\vec{a}_i\|^2} \vec{a}_i^T$$

$$\mathbf{D} = \text{diag} \left( \min_{1 \leq j \leq n} \left( \frac{1}{d_j} \right) \right)$$

$a_i$  = proton path length per voxel  
 $\vec{x}$  = RSP in each voxel  
 $b_i$  = WEPL per proton track  
 $\mathbf{D}, d_j$  = weighting factor  
 $\lambda$  = relaxation parameter  
 $i$  = index for proton track  
 $k$  = iteration number  
 $p$  = partial iteration number



# Questions we wish to address



- What are the differences in image quality when using CARP vs. DROP, with and without TVS?
- What does TVS provide in terms of image quality?
- Are we currently using the best relaxation parameter for our system of equations and number of strings/blocks?
- How many proton tracks per voxel are needed for adequate image quality?

# The UCSC/LLU Proton CT Scanner



- Allows direct (most accurate) measurement of RSP of each voxel
- This allows for reduction of beam-specific range margins during treatment planning
- This will lead to a reduction of NTCP on structures close to the CTV (see presentation by Andrew Best)



- Single particle tracking
- 1 MHz protons
- 9 x 36 cm<sup>2</sup> field of view
- 1 RPM continuous rotation
- Nominal run length of 6 min
- 360 million protons
- About 120 million protons passing through about  $3 \times 10^6$  voxels are recorded after preprocessing cuts.

# Image Reconstruction Algorithms under Study



- CARP and DROP ( as mentioned earlier)
- Total variation superiorization (TVS) to smooth the image
  - Algorithm allows for smoothing without reducing spatial resolution.
  - CARP+TVSi: TVS is performed after each CARP iteration
  - DROP+TVSi: TVS is performed after each DROP iteration
  - DROP+TVSb: TVS is performed after each DROP Block
- Computed on a large cluster (called Gaea) with several hundred CPUs and 120 GPUs.
- 40 Strings used for CARP
- 40 Strings used for DROP
- 20 iterations per image (or RSP solution)
- Total execution time for 120 M proton histories (10 iterations) = 1 minute ( after preprocessing)

# Image Quality



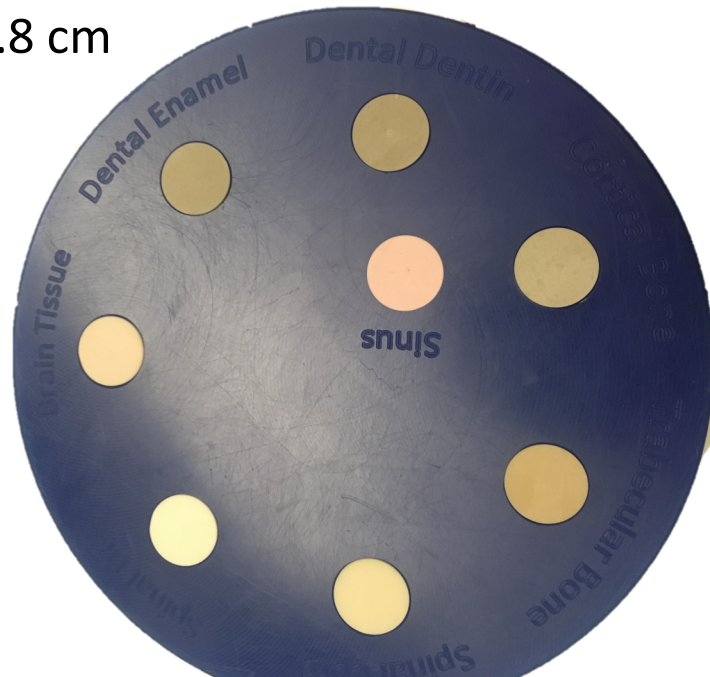
- Three image quality metrics: RSP Accuracy, Spatial Resolution, Noise (CNR, SNR)
- These metrics have direct correlations to the clinical uses of the images.
- Treatment planning:
  - High spatial resolution and low noise are necessary for contouring tumor volumes and organs at risk
  - High RSP accuracy is necessary for accurate proton range predictions
- Image quality metrics calculated on two phantoms; line pair phantom and RSP phantom
- Developed a cost function to combine the 3 metrics into a single quality metric.

# Phantoms



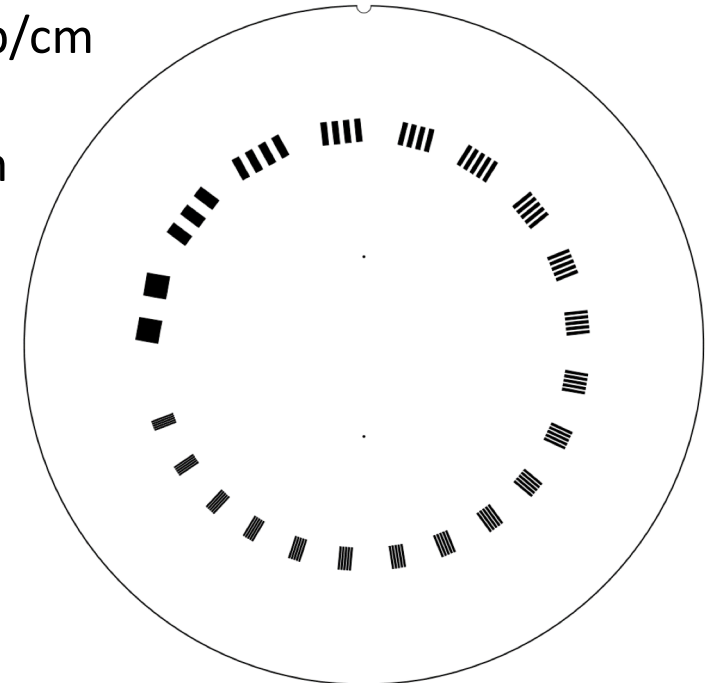
## Peg (George) phantom:

- Blue bolus wax background
- Eight tissue-equivalent inserts
- Diameter: 15 cm
- Height: 4 cm
- Insert diameter: 1.8 cm



## CATPHAN Line Pair phantom:

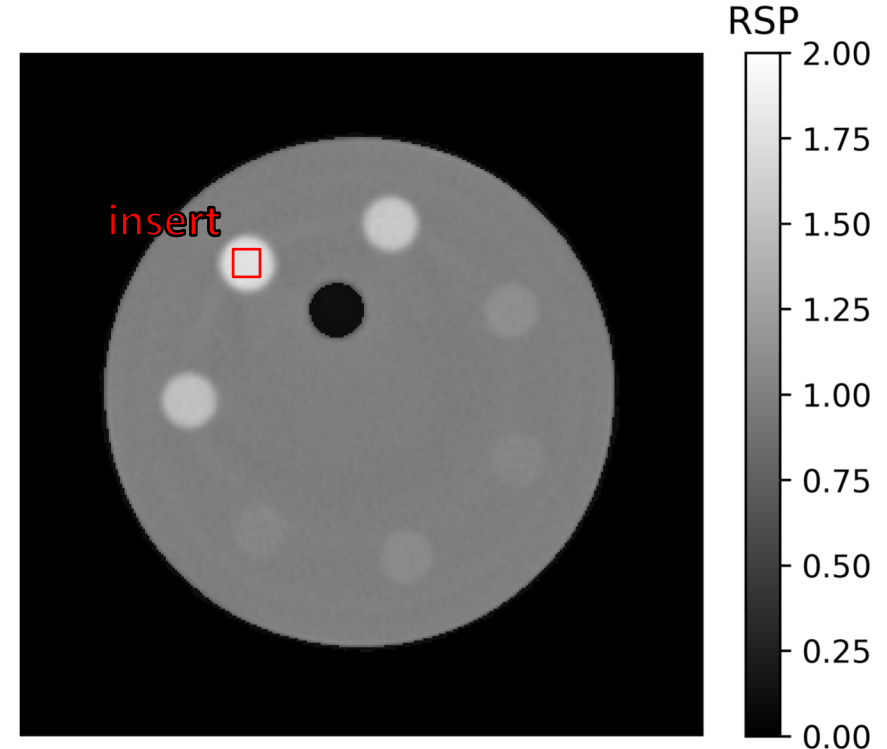
- Acrylic background
- 21 line pairs
- Diameter: 12 cm
- Height: 4 cm
- Insert width: 1 to 21 lp/cm
- Insert length: 1 cm
- Insert thickness: 4 mm



# RSP Accuracy



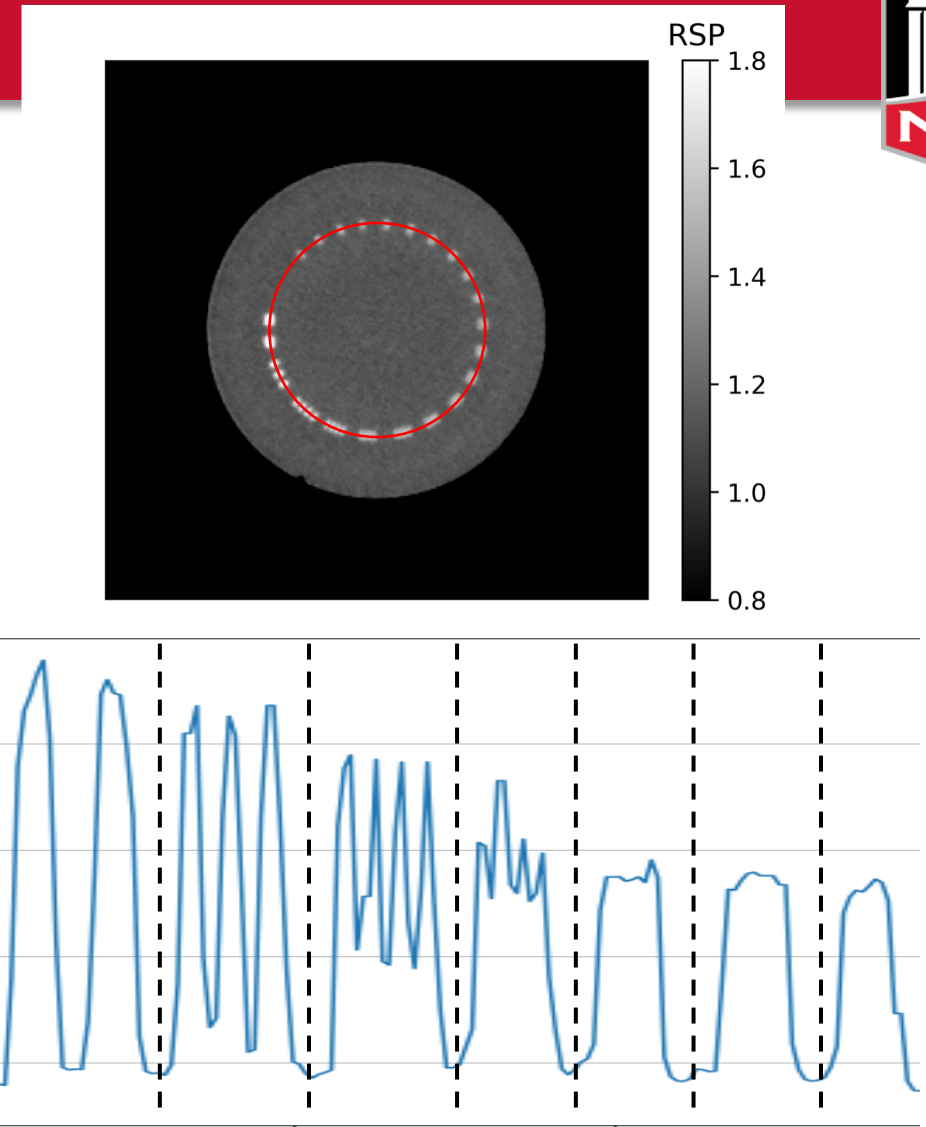
- Take a region of interest (ROI) in each insert and background
- Calculate the mean RSP in the ROI
- Target quantity: Percent error  $< \pm 1\%$ 
  - calculated by  $\left| \frac{RSP_{ROI} - RSP_{truth}}{RSP_{truth}} \times 100 \right|$
- Mean absolute percent error (MAPE) is calculated by taking the average of the percent errors from all inserts.
- To ensure the error is systematic for all inserts, we also calculate the standard deviation.



# Spatial Resolution



- Modulated transfer function (MTF)
- Circular profile through the inserts
- Locate the peaks and valleys in each of the pairs
- For each line pair, calculate the MTF:
  - $$MTF_{LP} = \frac{[RSP_{peak} - RSP_{valley}]_{LP}}{[RSP_{peak} - RSP_{valley}]_{LP=1 \text{ lp/cm}}}$$
  - The denominator normalizes the MTF of large spacings to one
- Plot the  $MTF_{LP}$  vs LP
- As the spacing between the line pairs gets smaller, partial volume effects take over and the difference between the RSP in the peak and valley gets smaller.
- The spatial resolution is defined as the MTF-10%, the line pair where the MTF reaches 10% or 0.1
- Target quantity: 1 mm or 5 lp/cm



# Noise

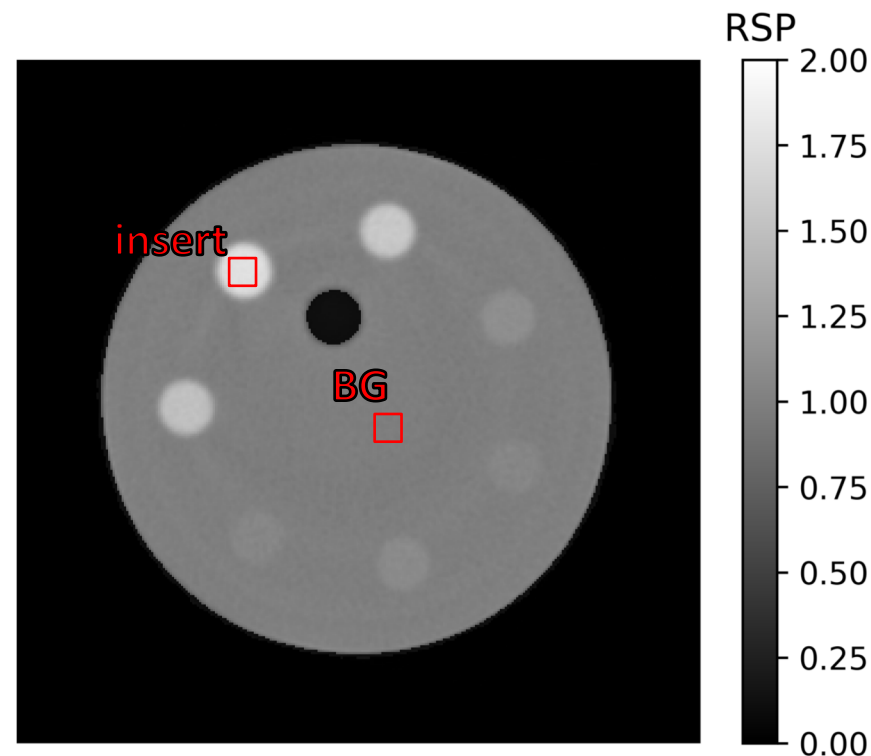


- Two noise metrics: Signal-to-noise ratio (SNR), Contrast-to-noise (CNR)
- These metrics measure how well you can detect low contrast objects in the presence of noise

- $$\text{SNR} = \frac{\overline{\text{RSP}}}{\sigma}$$

- $$\text{CNR} = \frac{|\overline{\text{RSP}}_{\text{insert}} - \overline{\text{RSP}}_{\text{BG}}|}{\sqrt{\sigma_{\text{insert}}^2 + \sigma_{\text{BG}}^2}}$$

- Target noise: 1% of the signal, SNR = 100, CNR dependent on numerator





# Global Cost Function



- These metrics can work in opposition of each other. E.g. low noise -> poor spatial resolution
- We developed a weighted cost function to combine the three metrics

If  $f_i > t_i$ , then  $c_i = f_i$

Else if  $f_i < t_i$ , then  $c_i = f_i^2$

$$C = w_{acc}c_{acc} + w_{SR}c_{SR} + w_{noise}c_{noise}$$

$$w_{acc} = 40, w_{SR} = 30, w_{noise} = 30$$

$f_{acc} = MAPE + \sigma_{MAPE}$	$t_{acc} = 0.015$
$f_{SR} = \frac{1}{MTF - 10\%}$	$t_{SR} = 0.02$
$f_{noise} = \frac{1}{SNR} = \frac{\sigma}{RSP}$	$t_{noise} = 0.01$

- By squaring  $f$  for  $f < t$ , we are allowing images that meet the target value to have a lessor penalty.
- The target values can be adjusted for specific use case
- The weights were chosen for a general use case, but could be adjusted for a specific use case.

# General Comments



- Noise and Spatial resolution are in direct competition with each other. Optimizing Lambda for best spatial resolution yields higher noise. (e.g., lower SNR and CNR)
- After about six iterations, the RSP accuracy for all images is most dependent on the relaxation parameter.
- Inappropriate choice of the relaxation parameter can yield a larger spread in RSP accuracy for the eight inserts which is penalized through the cost function.
- When judging accuracy, it is therefore important to account for both the MAPE and the accuracy of each individual material reflected in  $\sigma_{MAPE}$ .

# Results



- Overall, we can achieve good image quality with any algorithm or dose level assuming the correct relaxation parameter is selected. (MTF-10% is given in line pairs/cm)

Run Length	Algorithm	$\lambda$	IN	MAPE	Max % Err	Min % Err	MTF-10%	SNR	CNR	Cost
6 min	CARP	0.002	7	0.648	1.41 (Disc)	0.028 (BG)	3	98.57	4.56	0.0131
	CARP+TVSi	0.08	1	0.525	1.03 (Disc)	0.03 (Dentin)	4	42.98	1.96	0.0145
	DROP	0.14	5	0.452	1.26 (Disc)	0.006 (BG)	3	101.6	4.50	0.0101
	DROP+TVSi	0.05	15	0.528	1.17 (Disc)	0.10 (BG)	3	173.2	7.84	0.0100
	DROP+TVSb	0.16	5	0.307	0.64 (TB)	0.005 (Sinus)	2	1737.6	72.2	0.015
3 min	CARP	0.01	4	0.933	1.84 (Sinus)	0.204 (CB)	2	62.45	3.26	0.0167
	CARP+TVSi	0.04	16	1.16	5.02 (Sinus)	0.073 (Dentin)	5	211.1	12.6	0.0108
	DROP	0.24	3	0.629	1.36 (Disc)	0.067 (CB)	2	65.11	3.42	0.0169
	DROP+TVSi	0.05	17	0.883	2.00 (Sinus)	0.172 (CB)	2	93.88	5.02	0.0153
	DROP+TVSb	0.9	14	1.13	3.97 (Sinus)	0.138 (Cord)	5	160.0	9.21	0.0093
12 min	CARP	0.005	2	0.661	1.84 (Sinus)	0.018 (Enamel)	3	144.4	6.97	0.0101
	CARP+TVSi	0.01	1	0.519	1.18 (Sinus)	0.004 (Dentin)	3	517.0	28.1	0.0100
	DROP	0.60	1	0.337	0.668 (Disc)	0.106 (Dentin)	3	155.2	7.34	0.0100
	DROP+TVSi	0.05	16	0.426	0.863 (Disc)	0.069 (Enamel)	3	351.9	17.9	0.0100

# Results



- For CARP, TVS decreased the SNR and CNR by over a factor of 2 but with somewhat better spatial resolution and better Mean Average Percent Error.

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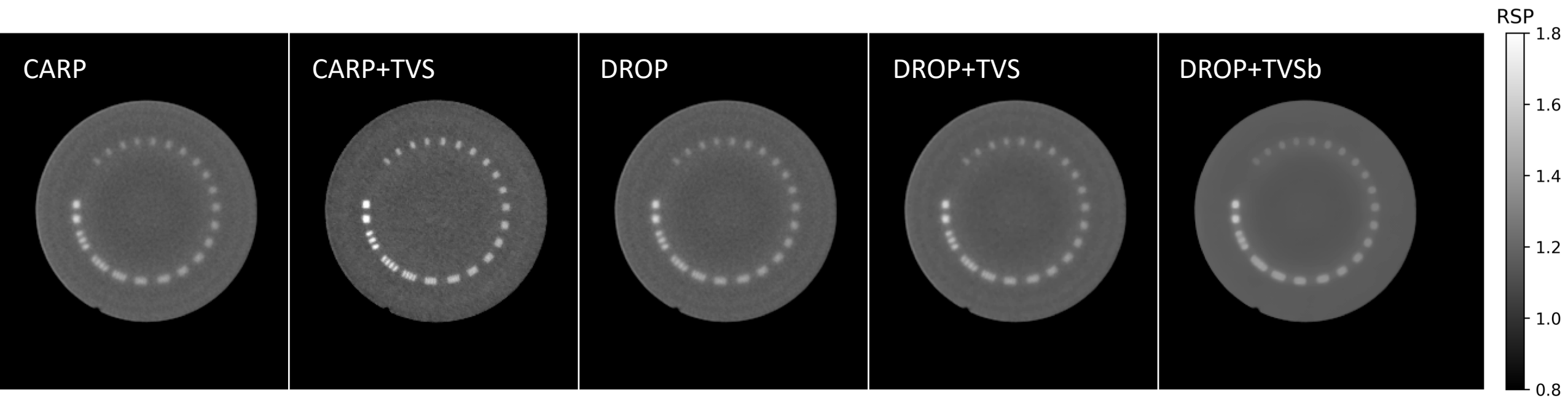
- Using DROP, adding TVS improved the SNR and CNR by 70% with no decrease in spatial resolution, but the Mean Average Percent Error (average of the 8 absolute errors) was slightly higher with TVS.

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# Image Results of 5 algorithms using "Global" Cost Function



- CARP+TVS visually provides superior spatial resolution.
- Furthermore, the contrast in the line pair phantom, not CNR, is best with CARP+TVS compared to the images from all other algorithms.



# Results



- CARP+TVS images show a reduced SNR value with a higher MTF-10% value, suggesting that an SNR target value of 100 is too high and that it would be acceptable to relax the constraint on the noise and instead emphasize higher spatial resolution.

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# Results



- DROP +TVSb gave the poorest spatial resolution. However, the CNR is 10 times higher than DROP+TVSi and better RSP accuracy than other algorithms.

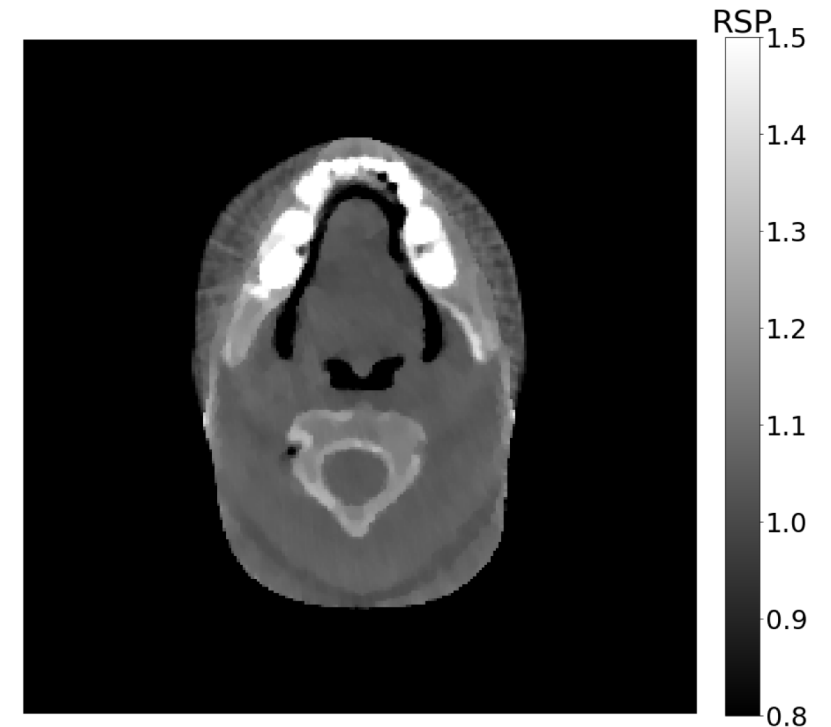
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# Summary



- Image Quality of proton CT images demonstrate  
CARP gives higher spatial resolution, DROP gives higher SNR when all 3 metrics are included for “best”  $\lambda$ .
- When an image is optimized for spatial resolution, the SNR and CNR decreases
- Conversely, when an image is optimized for low noise, the spatial resolution worsens
  - CARP +TVS shows best overall image quality
  - Spatial resolution of DROP+TVS is noticeably worse than CARP+TVS
  - RSP accuracy is nearly the same for 3,6, and 12 minute scans ( or 0.5, 1.0 and 2.0 mGy), but noise diminishes with higher dose as expected.



# Acknowledgements



- Christina Sarosiek
- Nick Karonis
- Caesar Ordoñez
- Kirk Duffin
- John Winans
- Reinhard Schulte
- Robert Johnson

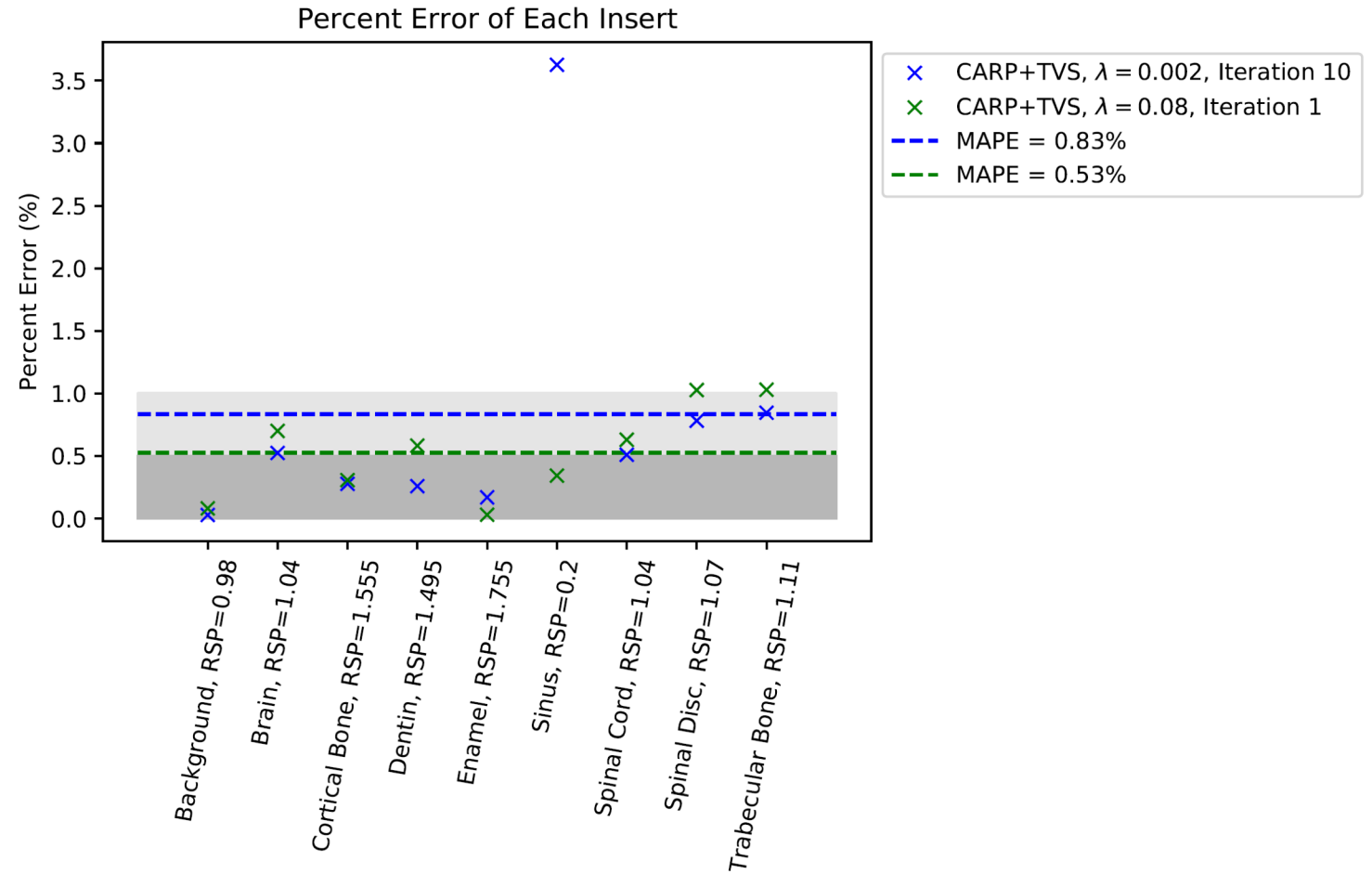


**THANK YOU!**

# Backup Slides: Accuracy



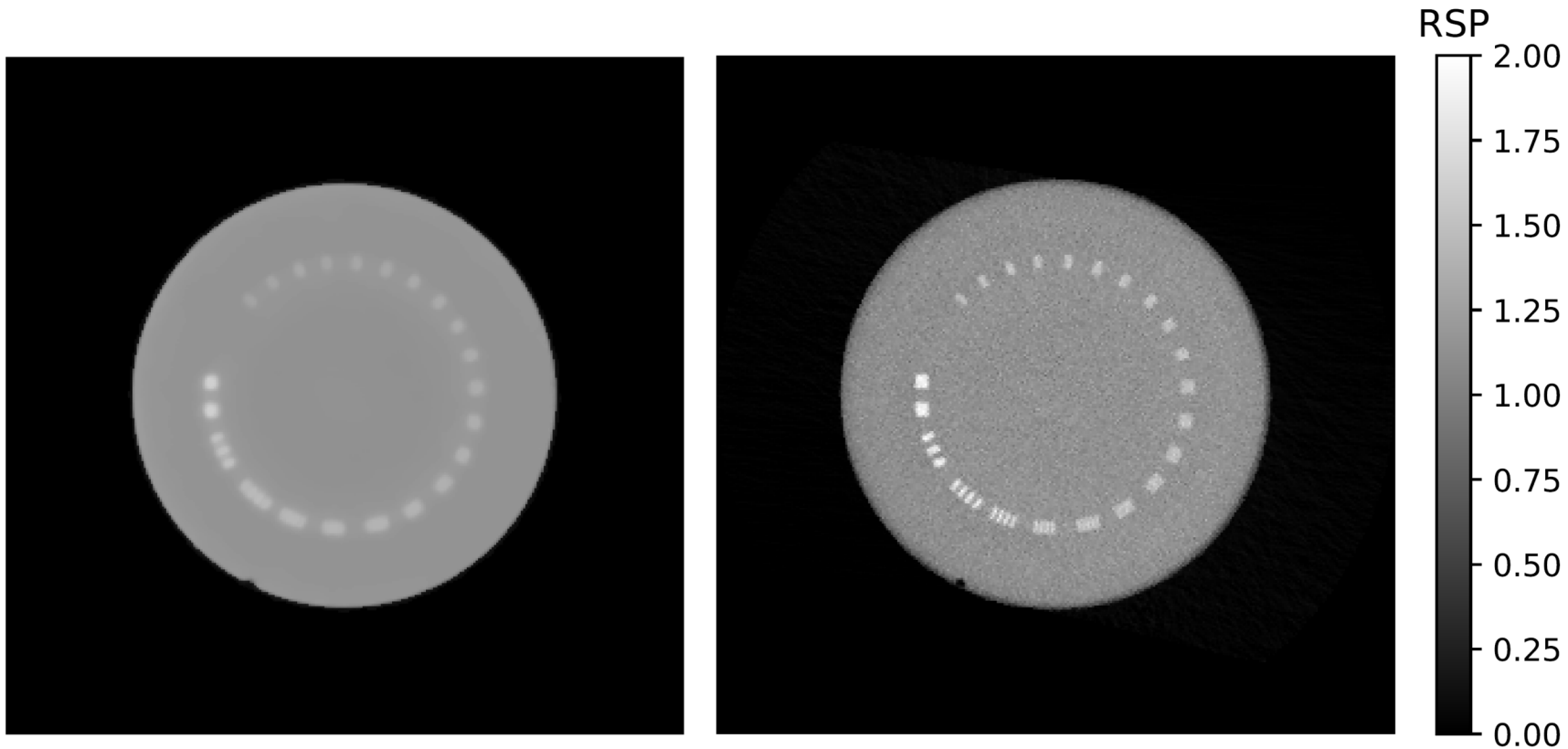
- It is insufficient to optimize the MAPE, we must also look at the individual densities.
- After ~6 iterations, the accuracy is most dependent on relaxation parameter
- The highest relaxation parameters causes the solution to show rapid variations with iteration and therefore instability in the convergence.



# Backup Slides: Spatial Resolution



- Some level of noise is necessary for high spatial resolution



LEFT:

- CARP+TVS,  $\lambda = 0.002$
- SNR = 4366.7
- MTF-10% = 2 lp/cm

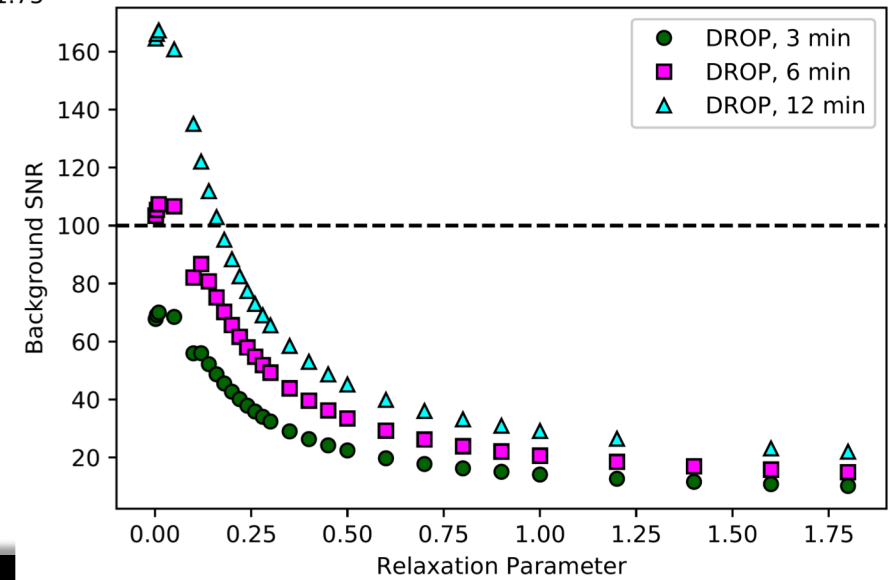
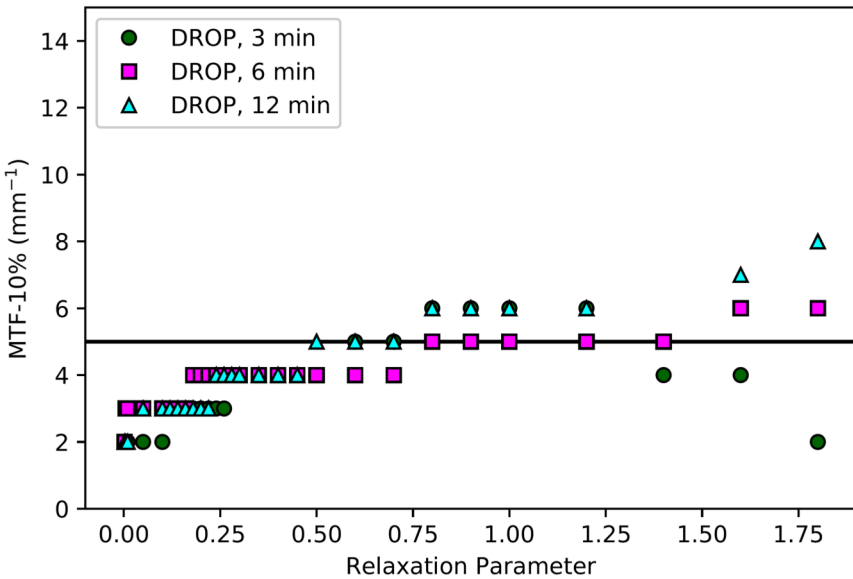
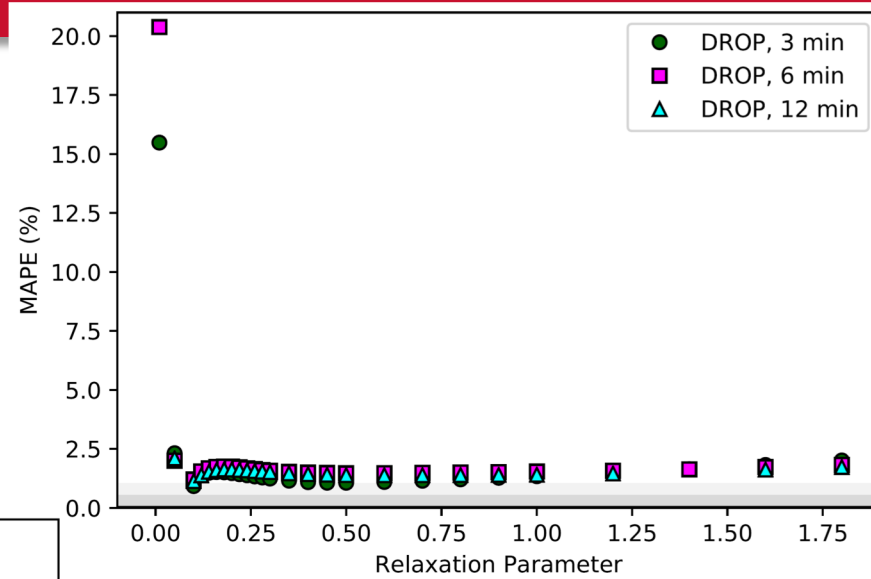
RIGHT:

- CARP+TVS,  $\lambda = 0.16$
- SNR = 14.19
- MTF-10% = 6 lp/cm

# Backup Slides: Dose



- Dose has the largest effect on the noise, especially at low relaxation parameters.



# Image Reconstruction

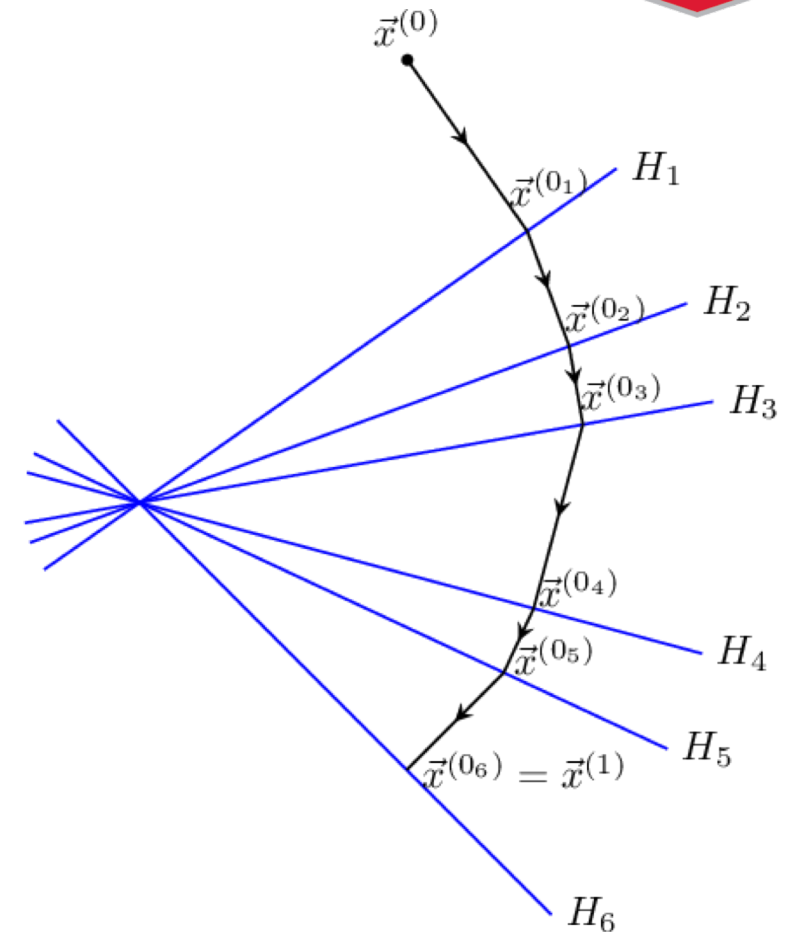


- Convert the energy loss to water equivalent path length (WEPL) through the object, then reconstruct the RSP in each voxel
- Preprocessing software by Robert Johnson to cut protons undergoing large angle scatters
- Feldkamp-Davis-Kress (FDK) conebeam filtered backprojection algorithm
  - Developed for xCT with straight-line paths and adapted to pCT
  - Starting solution for iterative reconstruction
- Most likely path (MLP) algorithm by Erdelyi approximates the curved path through the object
  - Similar to the Penfold algorithm
  - Penfold pulls log term out of integral, Erdelyi calculates directly

# Iterative Reconstruction Methods



- Measure the WEPL of each proton history  $i$ 
  - $WEPL_i = \sum_j d\ell_{i,j} RSP_{i,j} \rightarrow b_i = \vec{a}_i \cdot \vec{x}$
- Sparse matrix equation of the form  $\mathbf{A}\vec{x} = \vec{b}$ , where  $\vec{x}$ =RSP is unknown
  - $\mathbf{A}$ : sparse matrix of size number of protons by number of image voxels. Each row in the matrix  $\vec{a}_i$  contains an approximate chord length of that proton's path through each of the voxels.
  - $\vec{x}$ : Column vector of the RSP in each voxel, updates with each iteration
  - $\vec{b}$ : Column vector of the WEPL for each proton
  - There are many more proton histories than image voxels, 120 mil x 3 mil for a 6 minute scan.
  - Each proton passes through a limited number of voxels, meaning many of the elements in  $\mathbf{A}$  are zero
- Each proton history represents a hyperplane  $H_i$ , where the intersection point is the solution.
- Starting with some initial solution  $\vec{x}^{(0)}$ , we project the solution onto the first hyperplane, then continue to sequentially project the solution from one hyperplane to the next until we get to the last hyperplane.





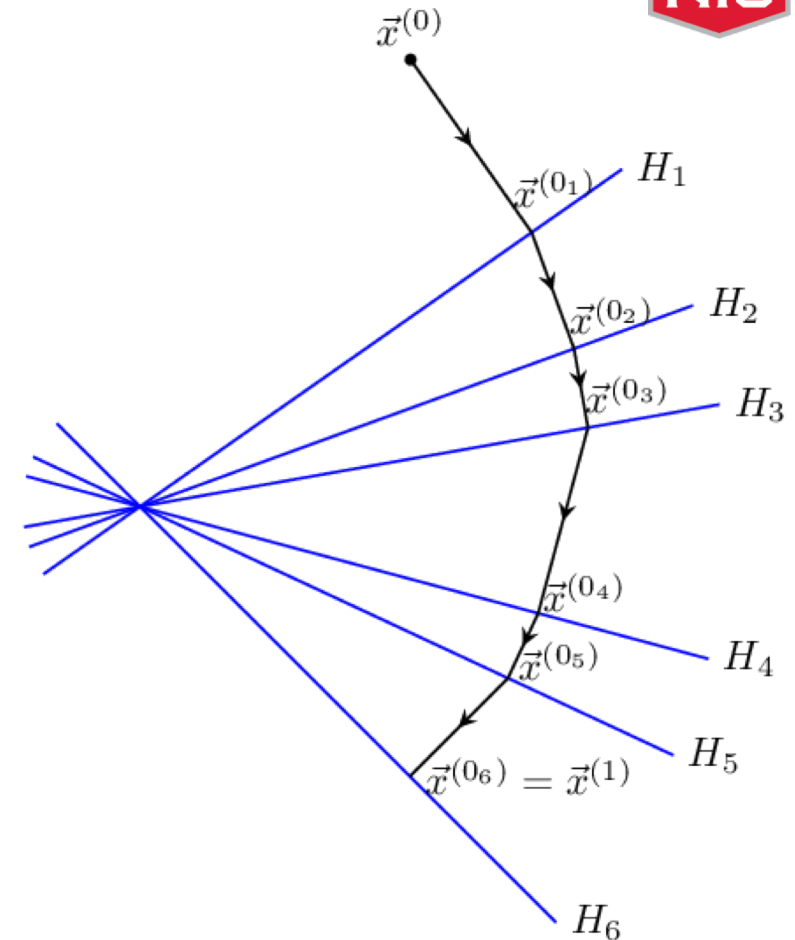
# Parameter Choice in Iterative Algorithms



- Noise in the system changes the intersection “point” of the hyperplanes to an intersection “region”
- This means that the choice of parameters can be influential on the final solution.
- Some parameters are chosen for practical reasons, the remaining parameters are chosen to optimize the image.

Pixel size: 0.8 mm	Number of FDK projections: 180
Slice thickness: 1.25 mm	Reconstruction volume diameter: 24 cm
Maximum number of iterations: 20	Number of blocks/strings: 40

- We optimize the relaxation parameter  $\lambda$  for 5 different algorithms and 3 different imaging doses.



# Image Comparisons



- We reconstructed the same data set with:
  - Five combinations of reconstruction algorithms: CARP, CARP+TVSi, DROP, DROP+TVSi, DROP+TVSb
  - 25 relaxation parameters ranging from 0.002 to 1.8
  - FDK + 20 iterations
  - 3 dose levels: 3 min, 6 min, 12 min
    - Note: dose, length of scan, and number of proton histories are related and will be used interchangeably
    - 6 min = 1.02 mGy = 120 million protons in  $3 \times 10^6$  voxels.
- Calculated the cost function to find the best image for each reconstruction algorithm and dose level