

Correcting Detector Plane Misalignment with Projective Geometry 8th Annual Loma Linda Algorithm Workshop

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Northern Illinois University



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• 3rd century - Pappus



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- 15th century geometry of perspective



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- 19th century organize geometry Felix Klein Erlangen program

• Projective Plane (2D) - Geometric plane plus line at infinity

Properties

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- Projective Transformations (Homographies) invariants, straight lines to straight lines, preserving incidence structures

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• 2 lines always intersect, parallel lines intersect at infinity

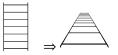
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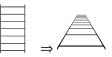
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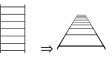
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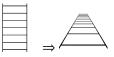
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- distance not preserved
- angles not preserved
- no circles, but conic(s)



In *n* dimensions there exists a projective transformation to take any arbitrary (non-collinear) (n + 2) points (projective frame) to any other arbitrary projective frame.



Homogeneous Coordinates

n dimensional point represented by *n* + 1 coordinate values.
 2D — [x y w].



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 $\begin{bmatrix} 3 & 2 & 1 \\ [6 & 4 & 2] \\ [0.3 & 0.2 & 0.2] \\ [30 & 20 & 10] \end{bmatrix}$

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 $(x, y) \Rightarrow \begin{bmatrix} x & y & 1 \end{bmatrix}$

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• Cartesian to homogenous conversion

 $(x,y) \Rightarrow \begin{bmatrix} x & y & 1 \end{bmatrix}$

• Homogeneous to cartesian conversion (normalization)

 $\begin{bmatrix} x & y & w \end{bmatrix} \Rightarrow (x/w, y/w)$

• Point at infinity has w = 0.



Projective Transformations

• In *n* dimensions, $(n + 1) \times (n + 1)$ linear transformation matrix



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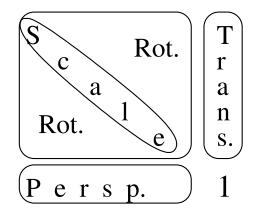


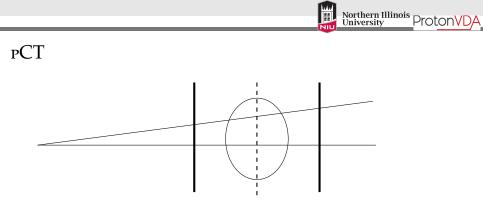
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- Unique up to a scale factor
- Includes standard affine transformations translation, scale, rotation. Adds perspective transformations.

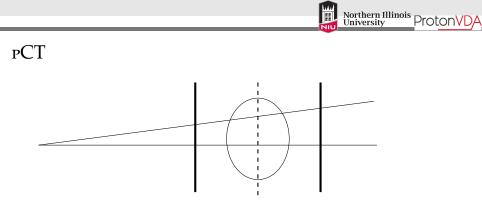


- In *n* dimensions, $(n + 1) \times (n + 1)$ linear transformation matrix
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- Includes standard affine transformations translation, scale, rotation. Adds perspective transformations.
- Transformation composition through matrix multiplication

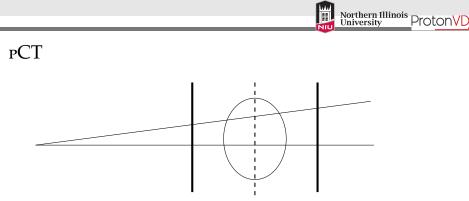




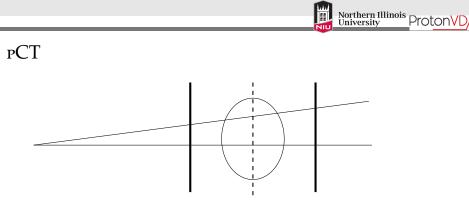




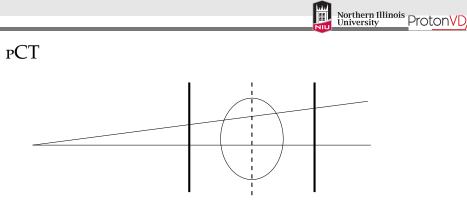
• Detector planes perpendicular to beam axis



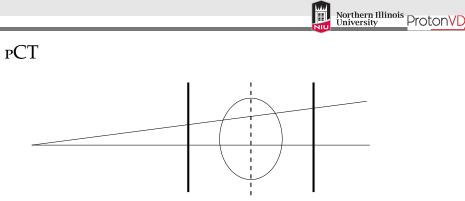
- Detector planes perpendicular to beam axis
- Distance of detector planes from isocenter



- Detector planes perpendicular to beam axis
- Distance of detector planes from isocenter
- Alignment of detector plane axes with beam transverse axes



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- Distance of detector planes from beam vergence point



- Detector planes perpendicular to beam axis
- Distance of detector planes from isocenter
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- Distance of detector planes from beam vergence point
- Detector construction





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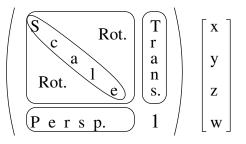
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- Idea 2: Go to 2D

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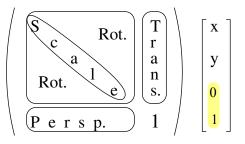
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- Idea 2: Go to 2D
- Idea 3: Directly determine final transformation matrix

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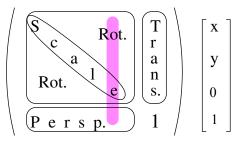




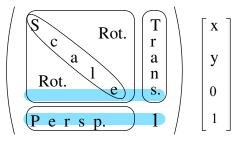




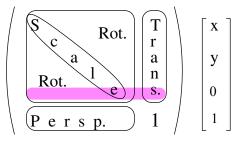




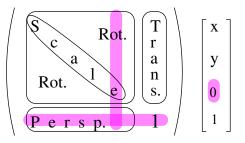












Solving for the matrix

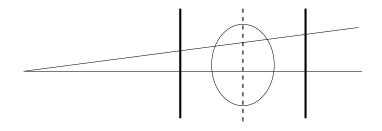
Goal: Find 2D (3x3) projective transformation matrix M that will transform a measured point p_m on a detector into the coordinates of a point p_i on the ideal detector plane.

$$p_{i} = Mp_{m}, \begin{pmatrix} x_{i} \\ y_{i} \\ w_{i} \end{pmatrix} = \begin{pmatrix} m_{00} & m_{01} & m_{02} \\ m_{10} & m_{11} & m_{12} \\ m_{20} & m_{21} & 1 \end{pmatrix} \begin{pmatrix} x_{m} \\ y_{m} \\ 1 \end{pmatrix}$$

 m_{22} set to 1. 8 remaining parameters to find. Northern Illinois University ProtonV



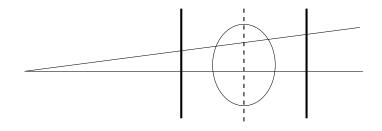
Ideal and Measured Points



• Spot mean position



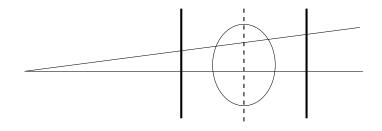
Ideal and Measured Points



- Spot mean position
- Accelerator plan spot position on isocenter plane projected to ideal detector plane



Ideal and Measured Points



- Spot mean position
- Accelerator plan spot position on isocenter plane projected to ideal detector plane
- Mean of measured hits of spot as measured point



• Only 4 point pairs needed in theory.



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- Points well spread. Spot separation and domain coverage.



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- Only 4 point pairs needed in theory.
- Direct solution.
- Points well spread. Spot separation and domain coverage.
- Sensitive to noise.
- Go to overdetermined system

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Solving for ${\cal M}$

Solve using non-linear optimization (modified

Levenberg-Marquardt).

Given k measured points p_m and their corresponding ideal

representations(p_m , p_i) point pairs, create 2k expressions to minimize,

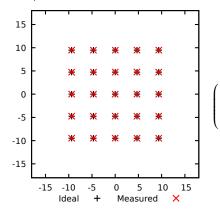
$$rac{x(Mp_{m_j})}{w(Mp_{m_j})} - x_{i_j} \ rac{y(Mp_{m_j})}{w(Mp_{m_j})} - y_{i_j}$$

or

$$\begin{array}{rcl} \frac{m_{00}x_{m_j}+m_{01}y_{m_j}+m_{02}}{m_{20}x_{m_j}+m_{21}y_{m_j}+1} & - & x_{i_j} \\ \frac{m_{10}x_{m_j}+m_{11}y_{m_j}+m_{12}}{m_{20}x_{m_j}+m_{21}y_{m_j}+1} & - & y_{i_j} \end{array}$$



Upstream Measured Points vs Ideal Points



Computed: 0.999906 -0.00058756 0.003631 -0.0002755 0.999784 0.0005824 4.8408E-05 1.3831E-06 1.0



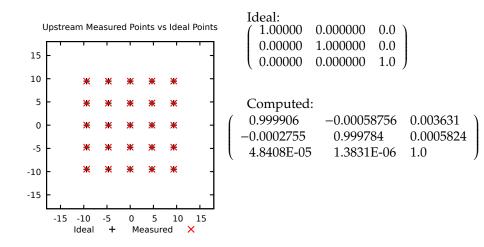






Figure: Uncorrected



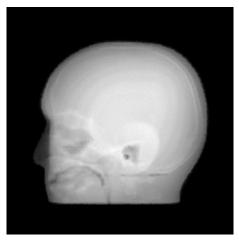
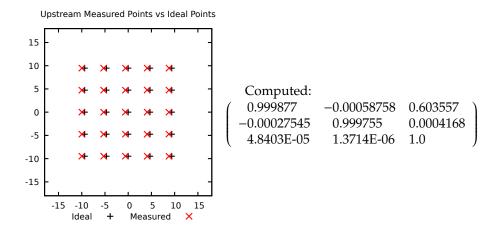
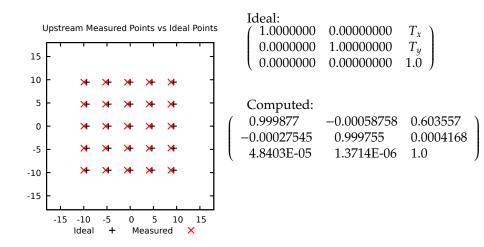


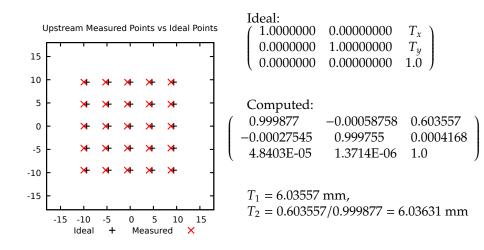
Figure: Corrected







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Figure: Uncorrected





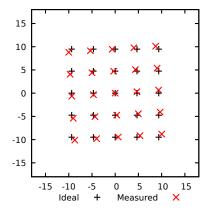
Figure: Corrected





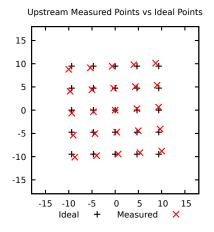
Figure: Baseline

Upstream Measured Points vs Ideal Points



Computed:							
(0.997589	0.069128	0.003283)				
	-0.069904	0.997270	0.003206				
	0.000050	0.000030	1.0 J				

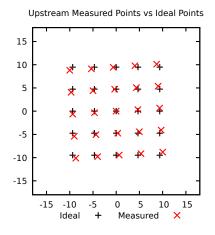
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Ideal: $\begin{pmatrix}
\cos\theta & -\sin\theta & 0.0 \\
\sin\theta & \cos\theta & 0.0 \\
0.0 & 0.0 & 1.0
\end{pmatrix}$

Computed: $\begin{pmatrix} 0.997589 & 0.069128 & 0.003283 \\ -0.069904 & 0.997270 & 0.003206 \\ 0.000050 & 0.000030 & 1.0 \end{pmatrix}$

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Ideal: $\begin{pmatrix}
\cos\theta & -\sin\theta & 0.0\\
\sin\theta & \cos\theta & 0.0\\
0.0 & 0.0 & 1.0
\end{pmatrix}$

Computed: $\begin{pmatrix} 0.997589 & 0.069128 & 0.003283 \\ -0.069904 & 0.997270 & 0.003206 \\ 0.000050 & 0.000030 & 1.0 \end{pmatrix}$

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$$R_{1} = \cos^{-1}(0.997589) \Rightarrow \theta = \pm 3.979^{\circ}$$

$$R_{2} = \cos^{-1}(0.997270) \Rightarrow \theta = \pm 4.234^{\circ}$$

$$R_{3} = \sin^{-1}(-0.069904) \Rightarrow \theta = -4.008^{\circ}$$

$$R_{4} = \sin^{-1}(-0.069128) \Rightarrow \theta = -3.964^{\circ}$$





Figure: Uncorrected



Upstream detector — 4 deg axial rotation



Figure: Corrected

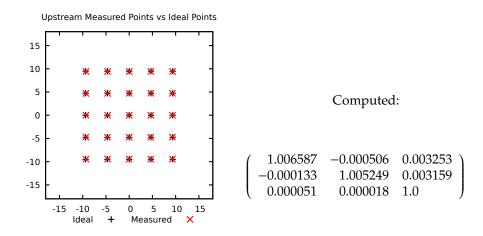


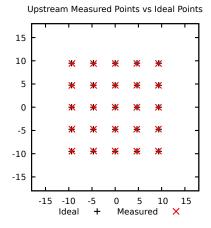
Upstream detector — 4 deg axial rotation



Figure: Baseline







$$S'_{x} = S_{x} + z_{u} - dz_{u}/2$$

$$S'_{y} = S_{y} + z_{u} + dz_{u}/2$$

$$k_{x} = S'_{x}/(S'_{x} + \Delta z)$$

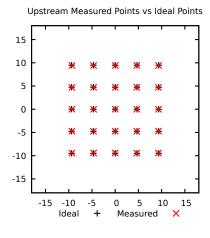
$$k_{y} = S'_{y}/(S'_{y} + \Delta z)$$

Ideal:

$$\begin{pmatrix} k_{x} & 0 & 0 \\ 0 & k_{y} & 0 \\ 0 & 0 & 1 \end{pmatrix}$$
 Computed:

1.006587	-0.000506	0.003253)
-0.000133	-0.000506 1.005249	0.003159	
0.000051	0.000018		J

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$$S'_{x} = S_{x} + z_{u} - dz_{u}/2$$

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Computed:

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	-0.000133	-0.000506 1.005249	0.003159	
	0.000051	0.000018	1.0	J

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 $k_x \Rightarrow \Delta z = -11.871 \text{ mm}$ $k_y \Rightarrow \Delta z = -11.404 \text{ mm}$





Figure: Uncorrected





Figure: Corrected





Figure: Baseline



Conclusion and Future Work



Conclusion and Future Work

• Feasible detector alignment correction



Conclusion and Future Work

- Feasible detector alignment correction
- Alignment using image data instead of alignment scan

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Acknolwedgements

- NIU Computer Science Department
 - Nicholas Karonis, Cesar Ordoñez, John Winans
- NIU Physics Department
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- Northwestern Medicine Proton Center
 - James Welsh, Mark Pankuch